



Master Volume App.



Revolutionising digital interaction.

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Introduction.

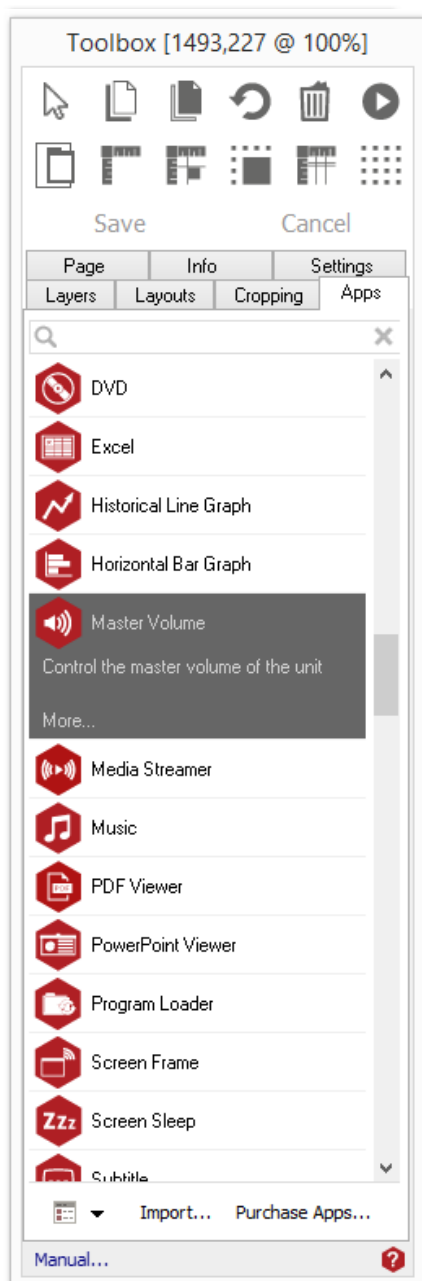
If playing media such as video or audio files this app allows you to control the master volume on a particular unit and controls the sounds on individual pages. On Vista and Windows 7 the app will only control the volume of the current application i.e. Acquire.

- This page app allows you to control the master volume of the unit.
- The app uses the special \$\$VOLUMEUPDOWN variable. This is set with the volume every time it changes.
- You can set the app to adjust the volume when the page is first shown, using a specified value or the \$\$VOLUMEUPDOWN variable that was set previously.

NOTE: On Vista and Windows 7 based units this app only controls the volume of the current application, ie: Acquire.

Using the Master Volume App.

To access the app open an existing or new page and select the 'App' tab of the page editor 'Toolbox' (shown). Apps are grouped within the relevant app packs and are displayed red if they have been licenced. For more information about licencing apps go to [Licencing apps](#).

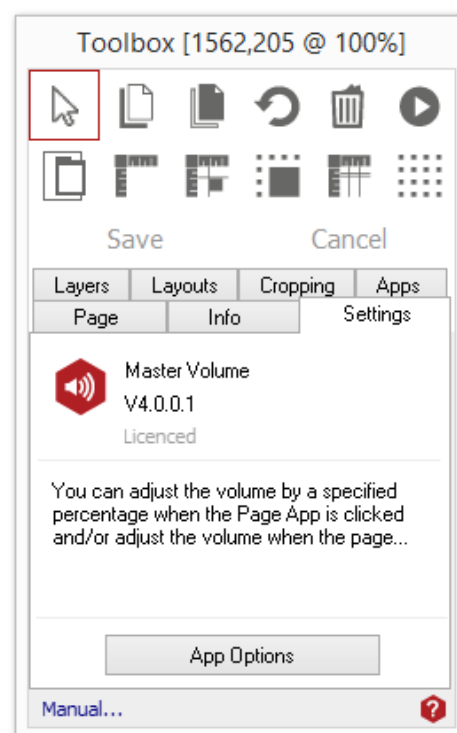


Select the app from the list or search for it using the search bar. When an app is selected it will be highlighted as shown.

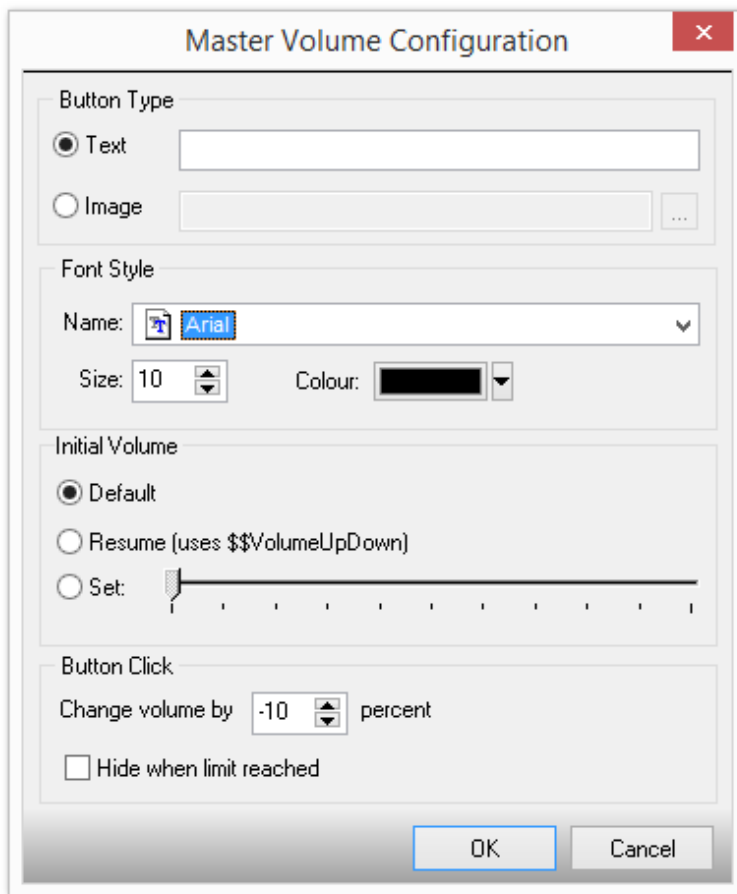
Once you have selected your app draw an area on your page where you would like to use the app.

The 'Settings' tab within the Toolbox will automatically open when the app is added to the page.

From here you can set your app up by clicking on the 'App Options' button, as shown.



Understanding the App Options.



The image shows a 'Master Volume Configuration' dialog box with a title bar and a close button. It contains four main sections: 'Button Type' with radio buttons for 'Text' (selected) and 'Image'; 'Font Style' with a 'Name' dropdown set to 'Arial', a 'Size' spinner set to '10', and a 'Colour' dropdown set to black; 'Initial Volume' with radio buttons for 'Default' (selected), 'Resume (uses \$\$VolumeUpDown)', and 'Set:' followed by a horizontal volume slider; and 'Button Click' with a 'Change volume by' spinner set to '-10' and the unit 'percent', and an unchecked checkbox 'Hide when limit reached'. 'OK' and 'Cancel' buttons are at the bottom right.

Button Type.

Select how the button will look:

Text: Type in the text to show in a text button.

Image: Navigate to image in the project's media folder.

Font Style.

Set the Text style to appear on the button.

Initial Volume.

Set this if the unit's volume should be changed when the page is first shown:

Default: Don't set the volume with this app.

Acquire is responsible for setting the volume.

Resume: Set the volume from the \$\$VoulumeUpDown variable.

As the variable is set by this app then the volume will remain the same across multiple pages.

Set: Change to this volume. Use the slider to select a volume.

Button Click.

Select what to do when the button is pressed:

Change volume by

Type in a percentage to change volume by. Negative numbers will decrease the volume and positive numbers increase it.

Hide when limit reached

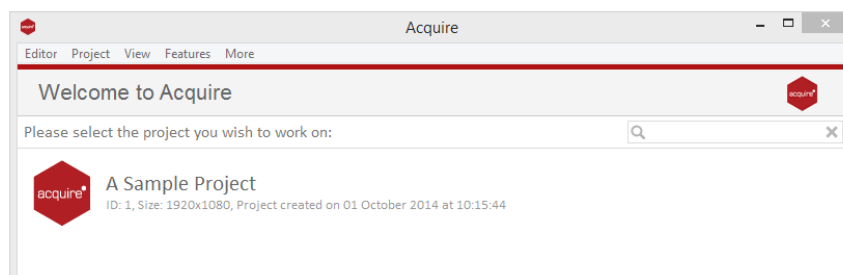
Select to hide the button when 0 or 100 percent is reached depending on whether the button increases or decreases the volume.

Licensing apps.

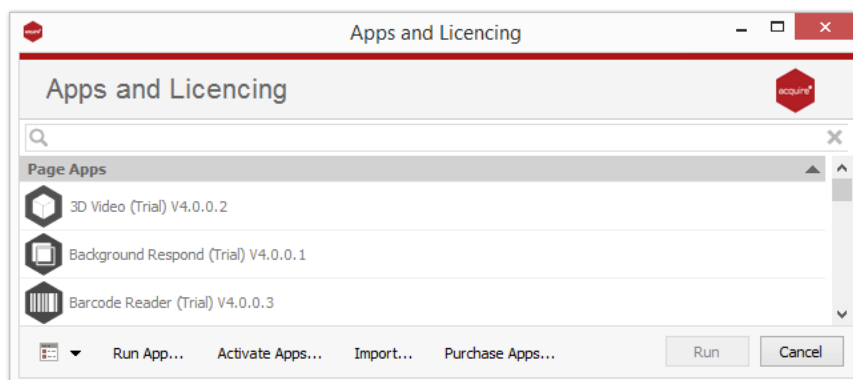
On purchasing an app pack you will be provided with a licence key. Save this to your computer.

From the main 'Welcome Screen' click on *Editor* and select Apps and Licensing from the drop down menu.

Click *Activate Apps* and follow the onscreen instructions.



Use the 'Browse...' button to locate your saved licence key and follow the instructions to activate.



Your apps should now be activated and can be accessed from the apps list or from within a working project or project page.

